



## Ryman Lighting Advance Information



My name is Brandon D. Webb, and I am the LD at the Ryman. Please find contained within this letter all information pertinent to using the Ryman lighting System.

Please be aware that due to the heavy use of the facility and the layout of the venue the house plot cannot be rehung for specific events. Under no circumstances will we be able to adjust the house plot. We can refocus the conventional lights as needed for the show, but gear will not be able to be removed from one pipe and placed on another.

Please provide any information for your rig as soon as possible. If your event requires specific color or gear, please be aware that your event will be charged for all labor and consumable costs. We can further discuss any issues during the lighting advance.

The Ryman lighting rig has a typical trim of 20' to 21' due to the proscenium being 21'6"h. The high trim on the rig is 32'. This allows us to move my system out of the way if you are bringing in all lighting and need nothing from my rig over stage. Please be aware that there are a few dead hung line sets that cannot move these are the two upstage black travelers. If truss is to be hung around them then we can try to work around these pipes.

### **POWER**

I have two company switches, a 200a for video and a 400a for lighting. Both of which are 50' or less from dimmer world USR. Either one is available at any time. The company switches are CAM-LOK connect so tails are not needed. Either I or the Stage manager will tie your system in. Please do not take it upon yourself to tie into the house system.

### **Rigging**

There are no rigging points down stage of the proscenium. Over stage rigging is permitted. Please be aware that while the structural steel is 36', the proscenium only has a height of 21' so your trims will be lower and the highest that you can go once all my electrics and pipes are gridded is about 23' to truss.

### **HOUSE DRY LINES**

I have 4 DMX dry lines from our FOH position to USR and 2 USC on the back wall that can supply 6 DMX copper lines to your system via dry lines from your console at FOH. I also have 2 network dry lines from FOH position to USR. These can be used in place of running your lighting snake.



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### HOUSE CONSOLE

The in-house console is a GrandMa2 Light with up to 3 motorized fader wings and 2 external touch screen monitors. An MA onPc with a command wing and fader wing is the house console backup. A show file for the GrandMa2 console can be requested for a quick PSR into your show file if you are on current software and running a GrandMA system.

### FOH POSITION

The FOH lighting position has room for up to 2 consoles plus house console. The house console does not get struck for guest consoles.

### TAKING CONTROL OF HOUSE SYSTEM

The House Lighting rig spans up to 12 DMX universes. I have 8 guest DMX lines to be able put control of my rig on your console. If you do not have any open DMX ports, I can get you into my system with a network line and that will get you all universes as well. Please be aware that you must have sACN on as this is the protocol where my house rig lives. I live in sACN universes 1 thru 12, **your system must be above sACN universe 12 and below sACN universe 100.**

### HOUSELIGHT CONTROL

House lights are controlled via a separate controller FOH and I or the designated LD for your event will be at FOH to take out houselights during the show and intermission.

### HAZE

**The Ryman is a water-based haze use only facility. No oil-based hazers are allowed (DF-50 or otherwise).** If the tour is carrying oil-based hazers, please discuss with the LD during the advance for proper guidance. There is a \$50.00 charge per unit to use the in-house hazers which are Hazebase hazers. The Hazebase hazer is DMX controllable and we have 2 of them in the plot. There are no haze restrictions so you may begin hazing as soon as you are ready. **NO F100 style of foggers are allowed!! Use of Snow Machines are not allowed at the Ryman in conjunction with the house lighting rig unless one of the following criteria are met. If the tour is hanging their entire system in the air or the snow machines are used directly on stage either on a truss tower or elevated platform. If snow machines are used in the air and the house lighting rig gets any residue on the fixtures, then a cleaning fee will be assessed once it has been determined how much will need to be cleaned.**



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### COM/RTS

Com packs are provided from the FOH guest position to the following areas: House lights, all spots, the Stage Manager area, and to dimmer world if needed. We have an RTS system thus clear com components will not be able to be plugged into the system. Double muff or single muff headsets can be provided for the guest LD and dimmer tech upon request. All spots are on double muff Dave Clark headsets.

### LIGHTING RIG

The lighting fixtures cannot be repositioned in the rig. This is a house rep plot and fixtures cannot be removed or placed in other positions.

#### Please See Plot for Location of Gear

Manufacture	QTY	Use/ system	dmx qty per fixture
Ayrton Ghibli	17	Key light	38
Ayrton Mistral	18	spot fixture	28
Ayrton Diablo	6	Key light/ back light	36
Chauvet R3 Rogue	40	Wash fixture	21
Chauvet Colorado tour pars	8	arch lighting	6
Martin Atomic 3K	4	Strobe/FX	4
Elation Cupix ww2	4	audience	4
Elation Protron 3k color	4	Strobe/FX	8
Chroma Q CFII72	7	Cyc wash upper	48
Chroma Q CF72 (V1)	7	Cyc wash lower	48
GLP x4s	8	audience back light	18
Altman par 64	62	Audience wash/ back light for audience	



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### FOLLOWSPOTS

I have 4 Strong supertrouper2 follow spots. These units are lamped at 2000w. They are 2 left and 2 right of center. These units have 6 slots for color, currently they are colored up with the following colors: **Frame 1:** 1/8<sup>th</sup> CTO L 233 **Frame 2:** 1/4 CTO L 206 **Frame 3:** 1/8<sup>th</sup> minus green L 279 **Frame 4:** 1/4 minus green L 249 **Frame 5:** .15 ND L 298 **Frame 6:** .3 ND L 209. These colors can be swapped out for show colors if needed.

### QUESTIONS FROM ME

Will you be carrying any lighting with you?

Will you need to fly any trusses or be flying any scenic elements that need open line sets ?

Will we need riggers for your lighting gear if tour is providing?

Will you be running your snake or using my drylines?

Will you be taking control of my rig?

How do you wish to control my rig Network sACN or copper DMX 5 pin lines 7 total?

Will I be running the opening act if there is one or is there an opener LD?

Will you be using haze and if so, will you be bringing, or do I need to provide?

Will you be using follow spots and if so, how many?

Please feel free to contact me with any further questions you may have about the venue, or the system and I will answer them as soon as possible for you.

I look forward to hearing from you soon.

Thank you,

Brandon D. Webb

Lighting Director Ryman Auditorium

116 Rep John Lewis Way North

Nashville TN, 37219

615-509-5793 cell or 615-458-8750 office Email [BWebb@ryman.com](mailto:BWebb@ryman.com)



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